

JORDAN MECHNER

FILM & VIDEOGAME CREDITS



Writer/Director

CHAVEZ RAVINE: A LOS ANGELES STORY (2003)

Short film with photography by **Don Normark**, music by **Ry Cooder** and narration by **Cheech Marin**, evoking the legendary vanished neighborhood destroyed in the 1950's to build Dodger Stadium. The story of an American community betrayed by greed, political hypocrisy, and good intentions.



Creative Consultant (VG)

PRINCE OF PERSIA 3D (1999)

Mattel Entertainment's PC sequel to Mechner's bestselling 1990 game. "The Arabian Nights comes vividly to life... Jordan Mechner's classic multi-platform smash hit is back, and this time it's in 3D"—**Ultimate PC** "Offers as rich and satisfying a total experience as any classic adventure movie"—**Computer Gaming World**



Writer/Director (VG)

THE LAST EXPRESS (1997)

Adventure, romance and intrigue on board the Orient Express on the eve of World War I. Produced by Mechner's **Smoking Car Productions** with an international cast of 60 actors, **The Last Express** was named "Best Adventure Game of the Year" by **Family PC**, **Games** and **MacWorld** magazines. "A strong contender for the best adventure of all time" —**Games Domain Review**



Writer/Director (VG)

PRINCE OF PERSIA 2: THE SHADOW AND THE FLAME (1993)

Computer Gaming World "Action Game of the Year." Reissued in 1999 as "Jordan Mechner's Prince of Persia Collection," the first two **Prince of Persia** titles have sold over 3 million copies and been translated into 12 languages and over 20 computer and videogame formats worldwide.



Writer/Director

WAITING FOR DARK (1993)

Mechner's award-winning first short film, **Waiting for Dark** captures the rhythm of an extraordinary city—Havana, Cuba—in economic and political crisis. As night falls, the pent-up frustration of daily life finds release in the driving beat of Cuban dance music.



Writer/Director (VG)

PRINCE OF PERSIA (1990)

Mechner's first Arabian Nights action-adventure has been described as "the **Star Wars** of its field" (**Computer Gaming World**), "the standard by which all animated action-adventure games are judged" (**Electronic Games**), and "an ever-present in any compiled list of classic PC games of all time" (**PC Review**). Winner of numerous "Game of the Year" awards including two **Tilts d'Or**, **MacUser Eddy**, and **Canal+** "Game of the Decade."



Writer/Director (VG)

KARATEKA (1985)

The first computer game to combine cinematic storytelling with martial-arts action, Mechner's landmark Apple II action-adventure shot to #1 on **Billboard's** bestseller list and sold over 500,000 copies. **Karateka** "took the gaming community by storm, introducing players to an epic experience never before achieved in a videogame" (**Next Generation**).